



Synaptic Devices and Neuron Circuits for Neuron-Inspired NanoElectronics

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Human vs. AlphaGo



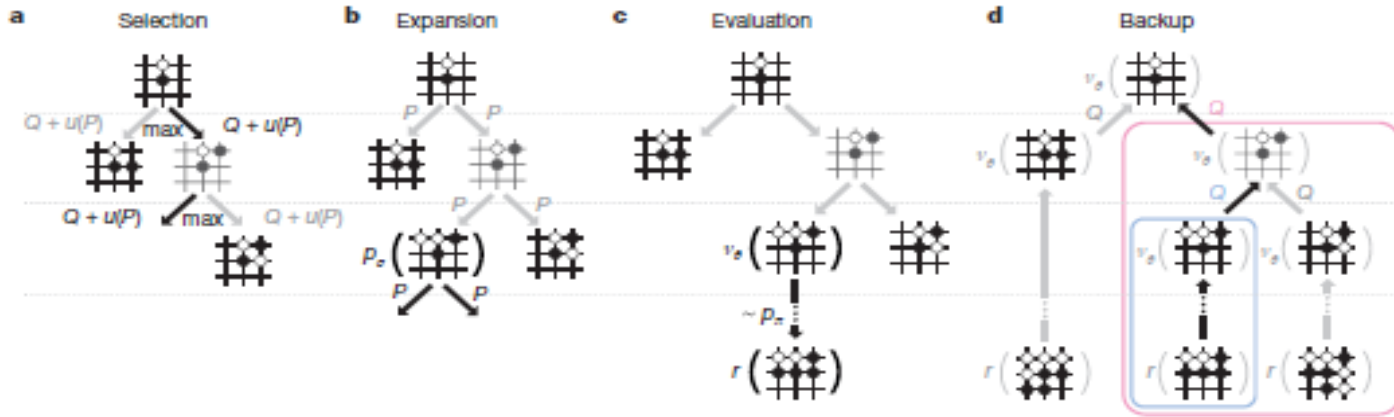
AlphaGo



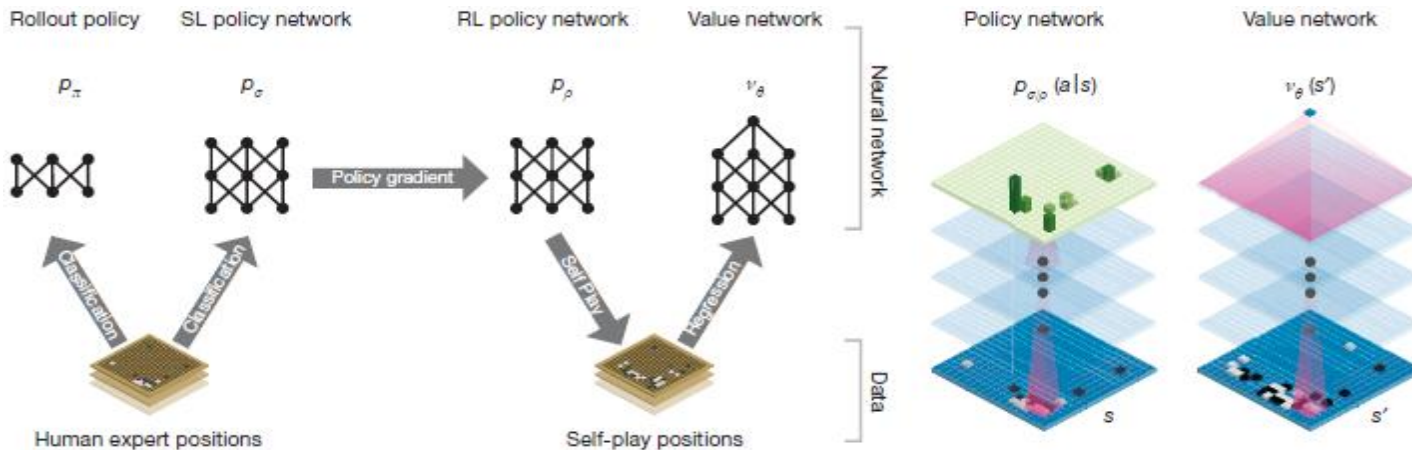


AlphaGo - Software

- Monte Carlo Tree Search (MCTS) <Silver, Nature (2016)>



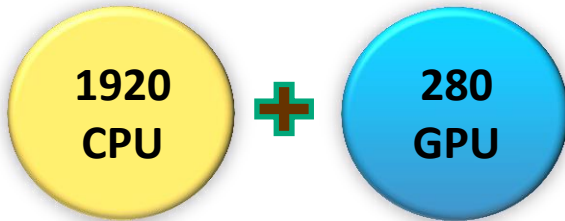
- Neural Networks



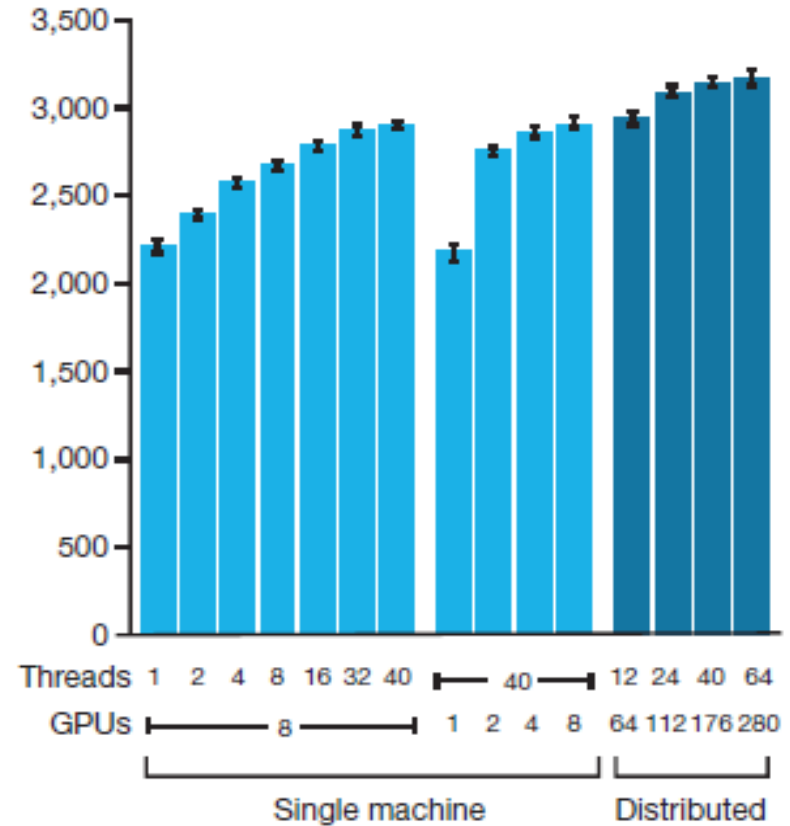


AlphaGo - Hardware

- Supercomputer



- Performance





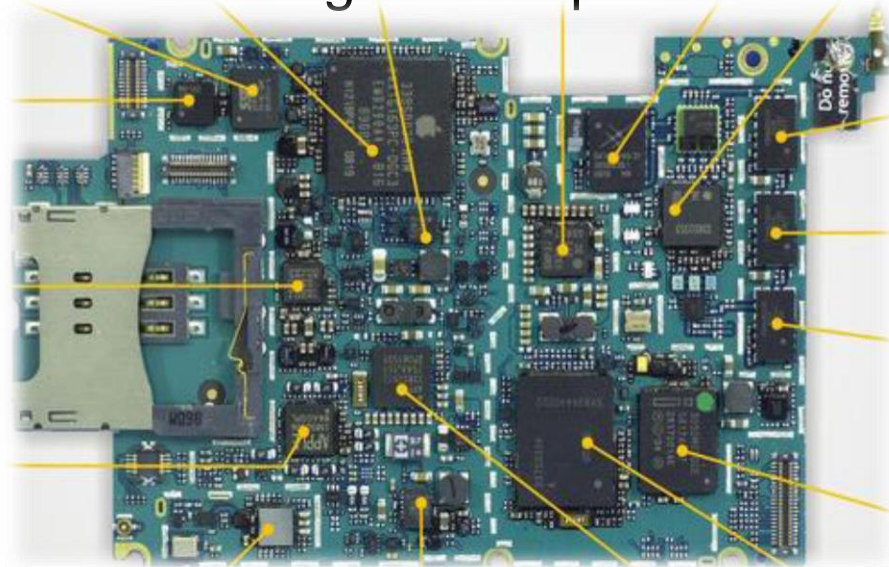
Comparison

● Human Brain



- neuron + synapse
- massively parallel
- ~ ms speed
- low power
- recognition/reasoning
- self-organized

● Digital Computer

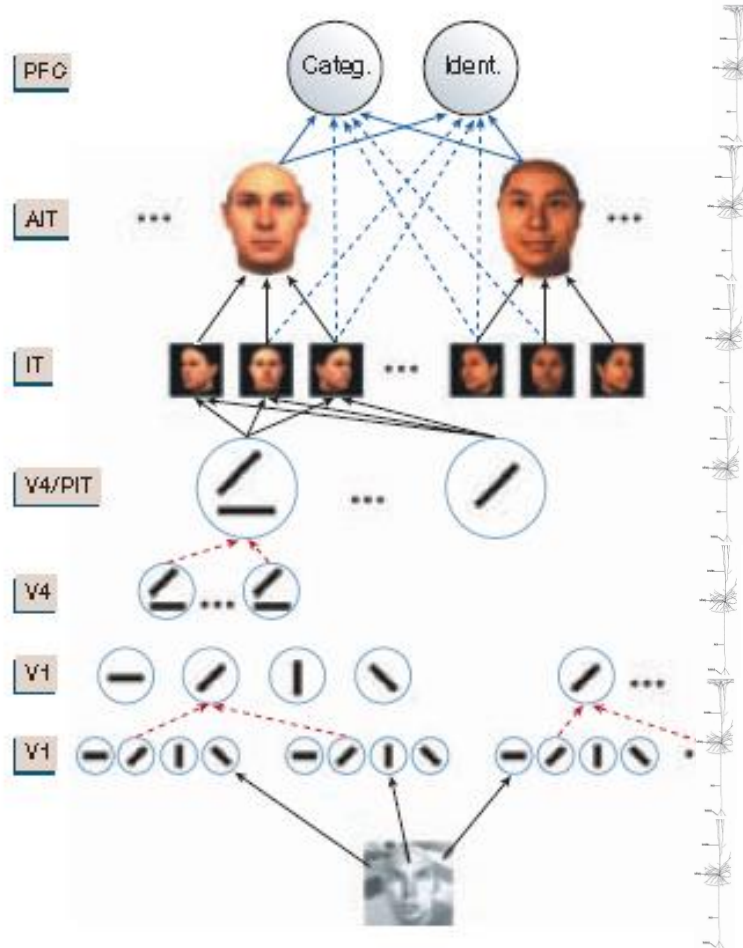


- CPU + memory
- serial
- ~ ns speed
- high power
- computation
- manufacturing

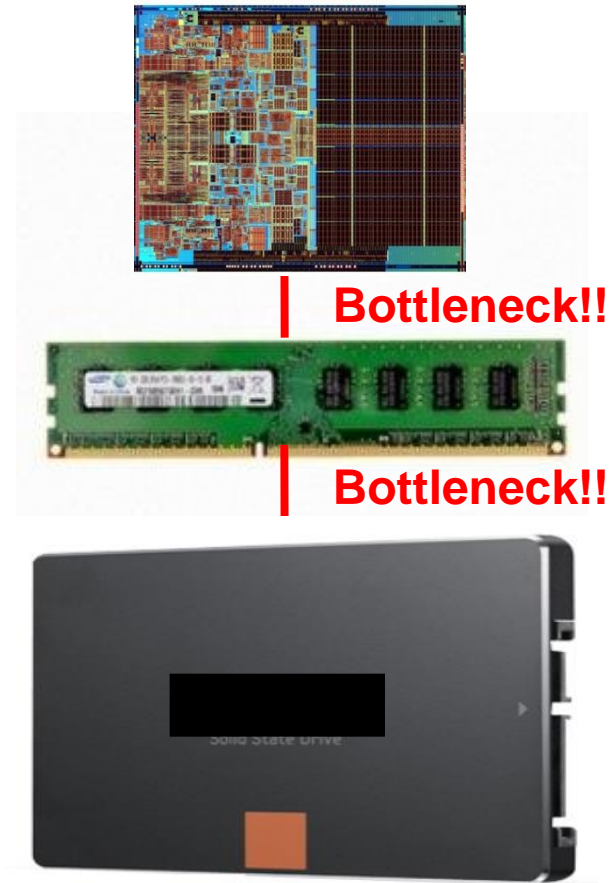


Interconnection Bottleneck

- Human Brain (Face Recognition)

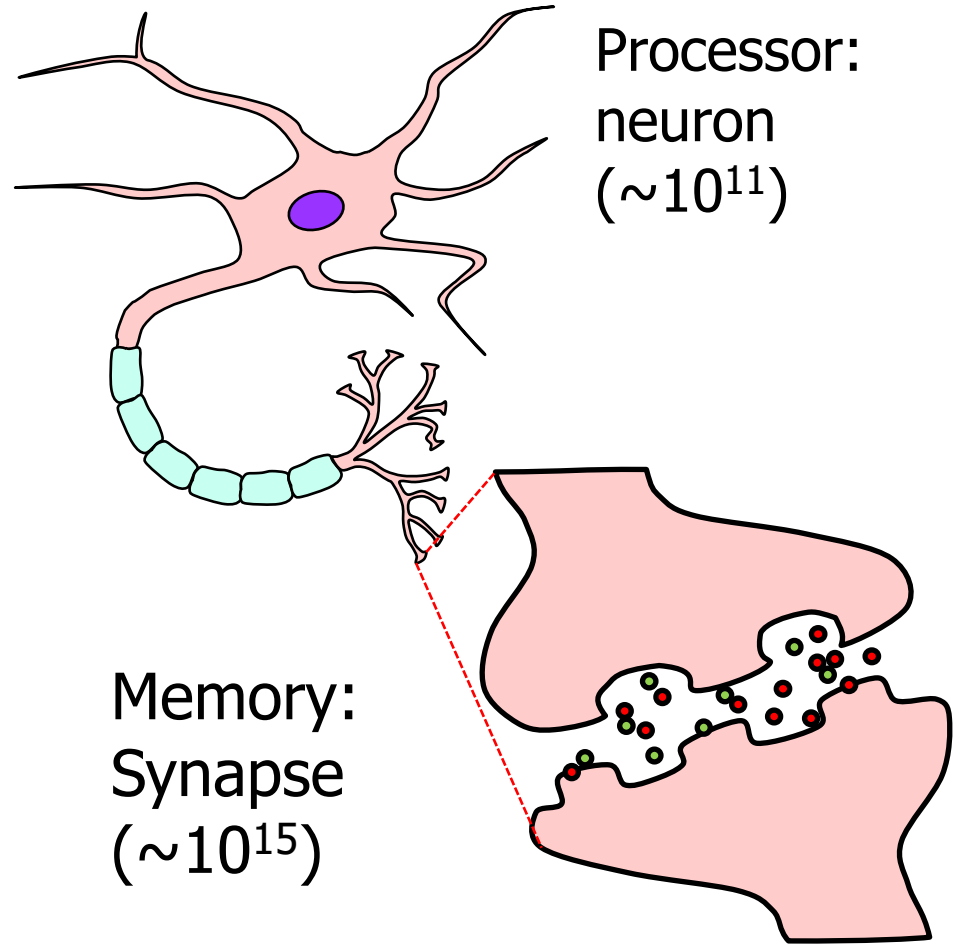
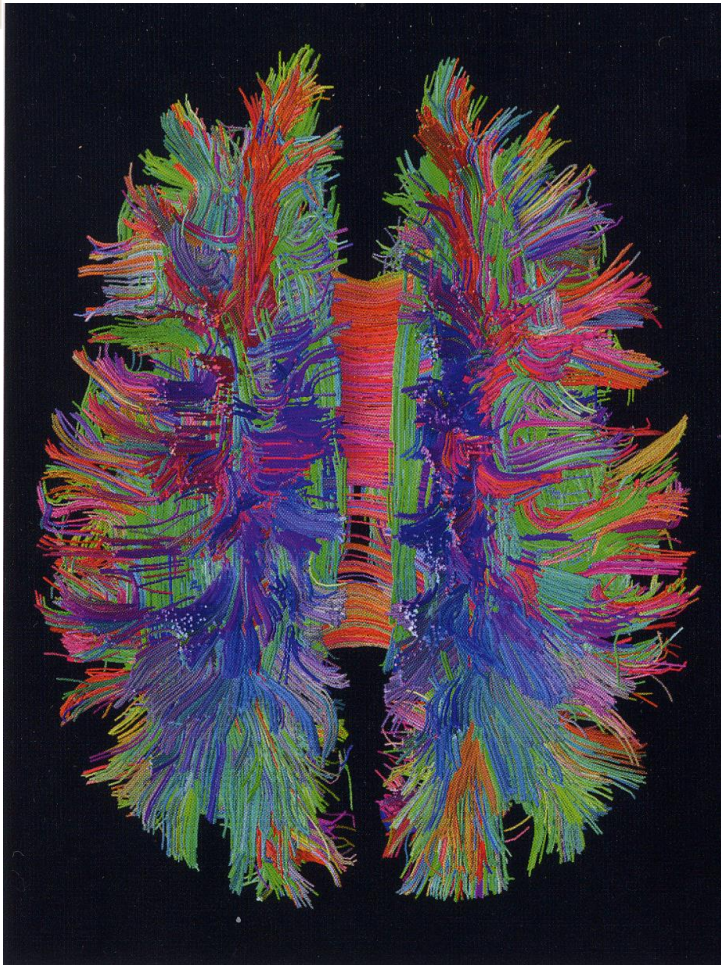


- Computer System





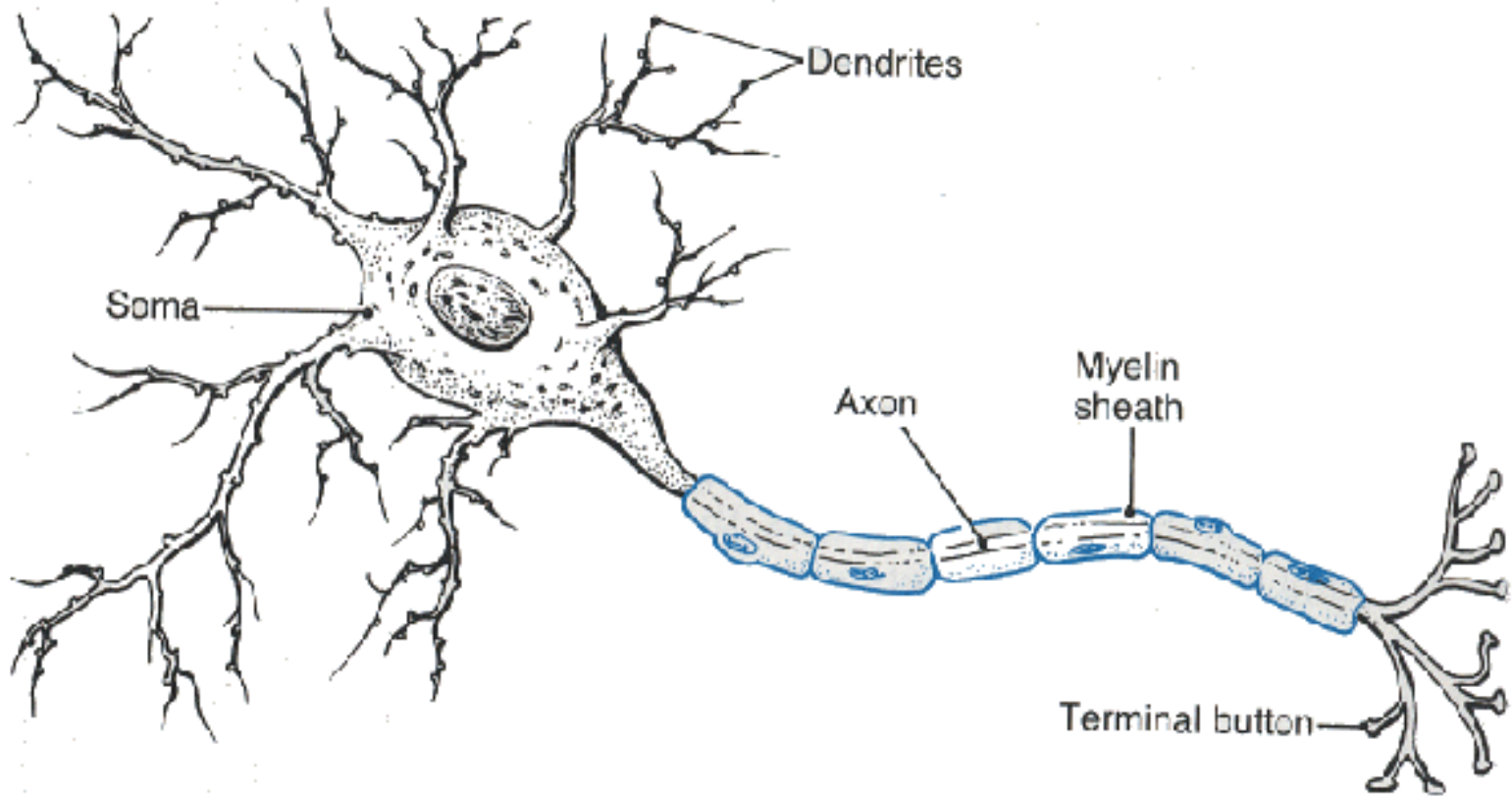
Human Brain and Its Building Blocks





Neuron (1)

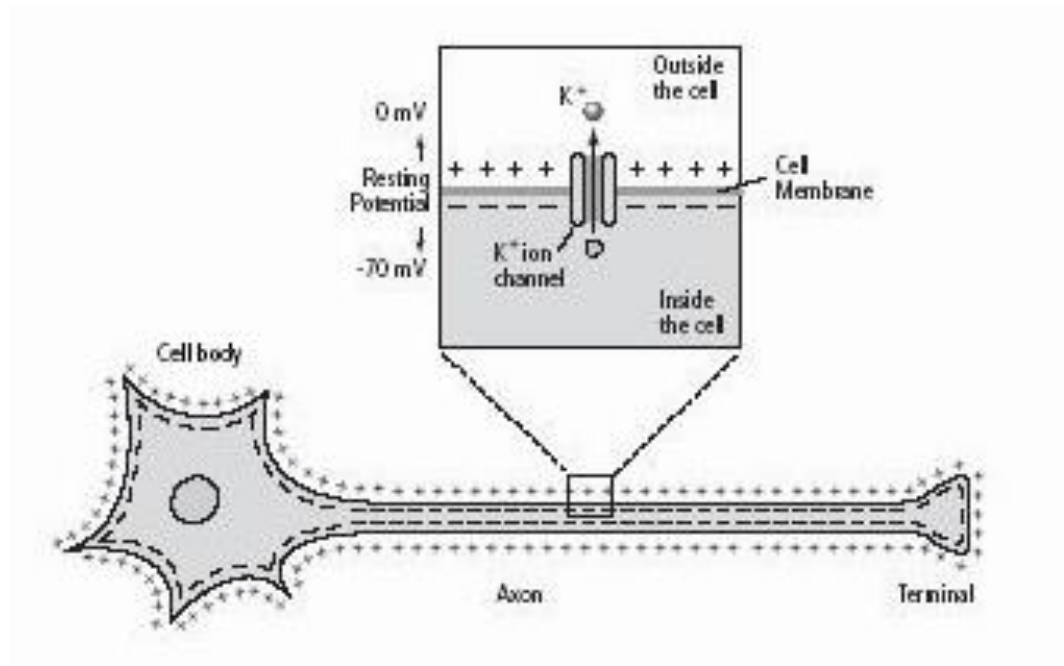
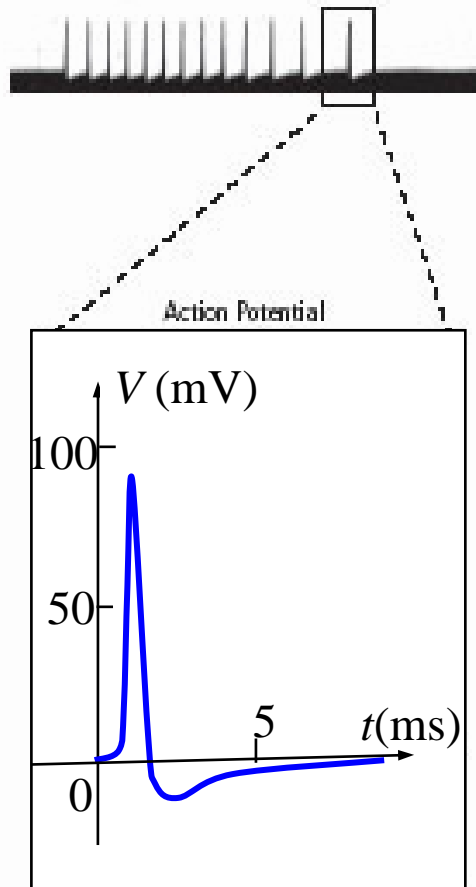
- Structure of a neuron





Neuron (2)

- Structure of a neuron

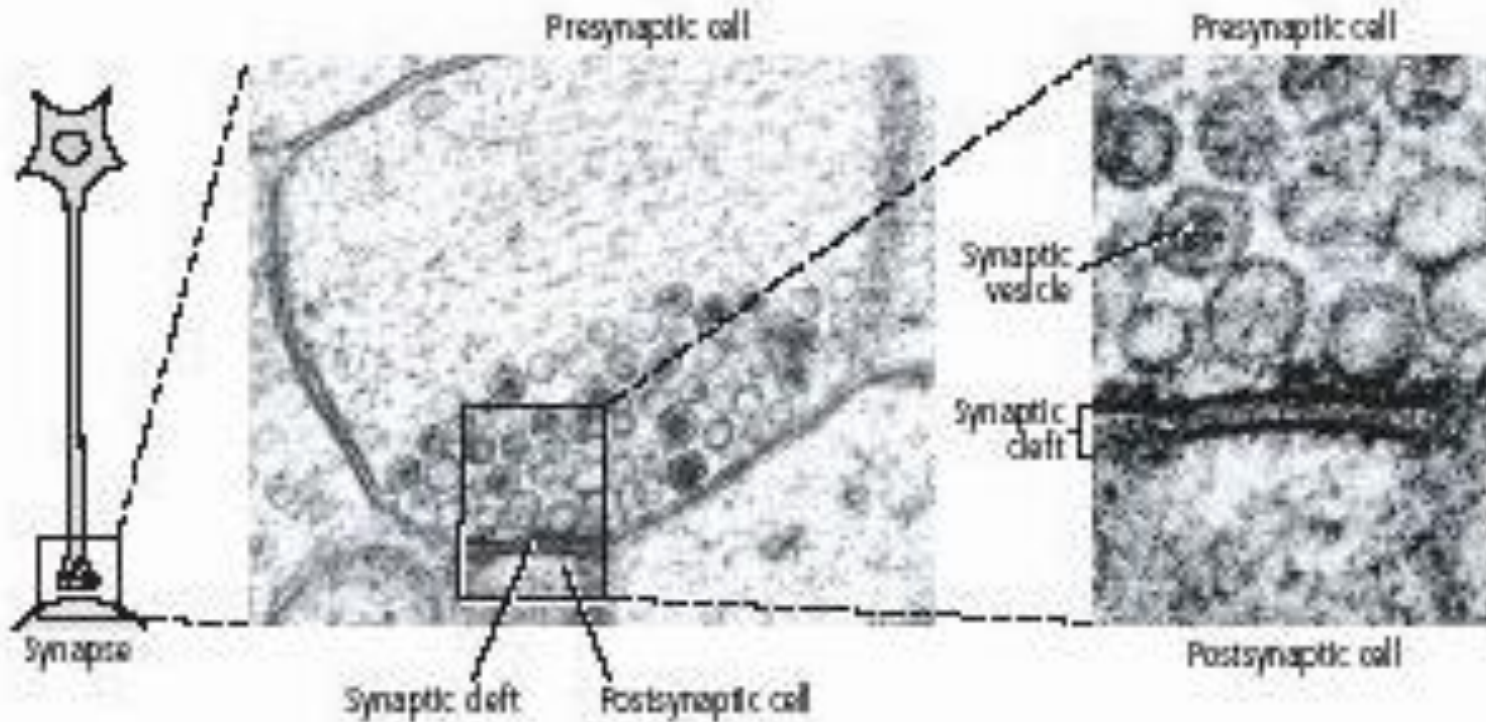


Potential change due to K^+ ion channel



Synapse (1)

- Electrochemical signal transmission in a synapse

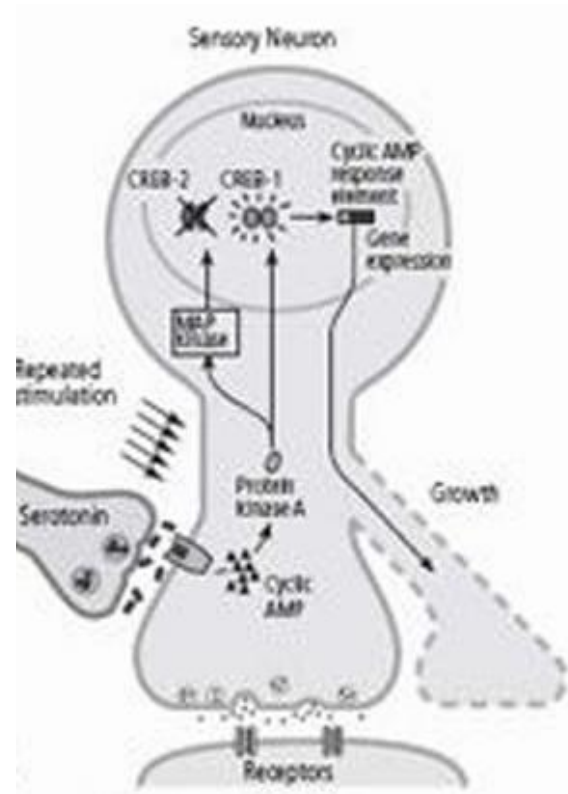
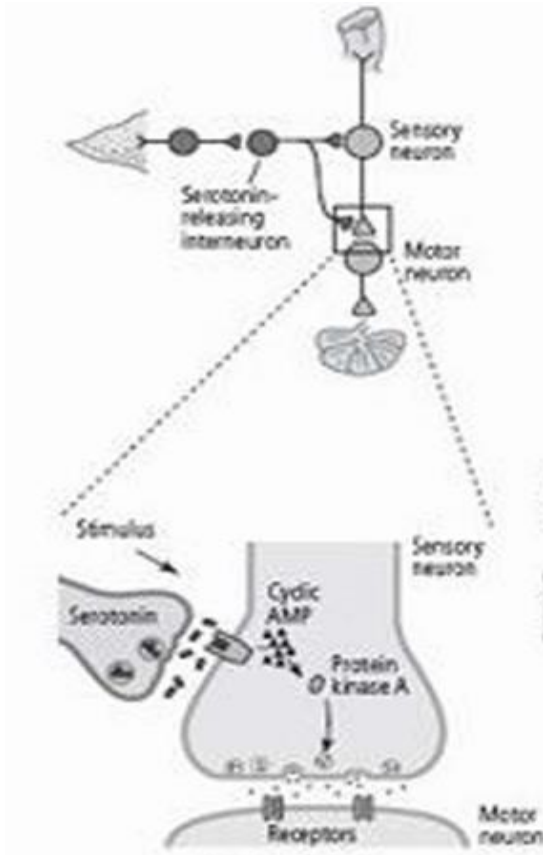


Neurotransmitter is emitted in the unit of a vesicle → conveyed to the post-synaptic cell through the cleft



Synapse (2)

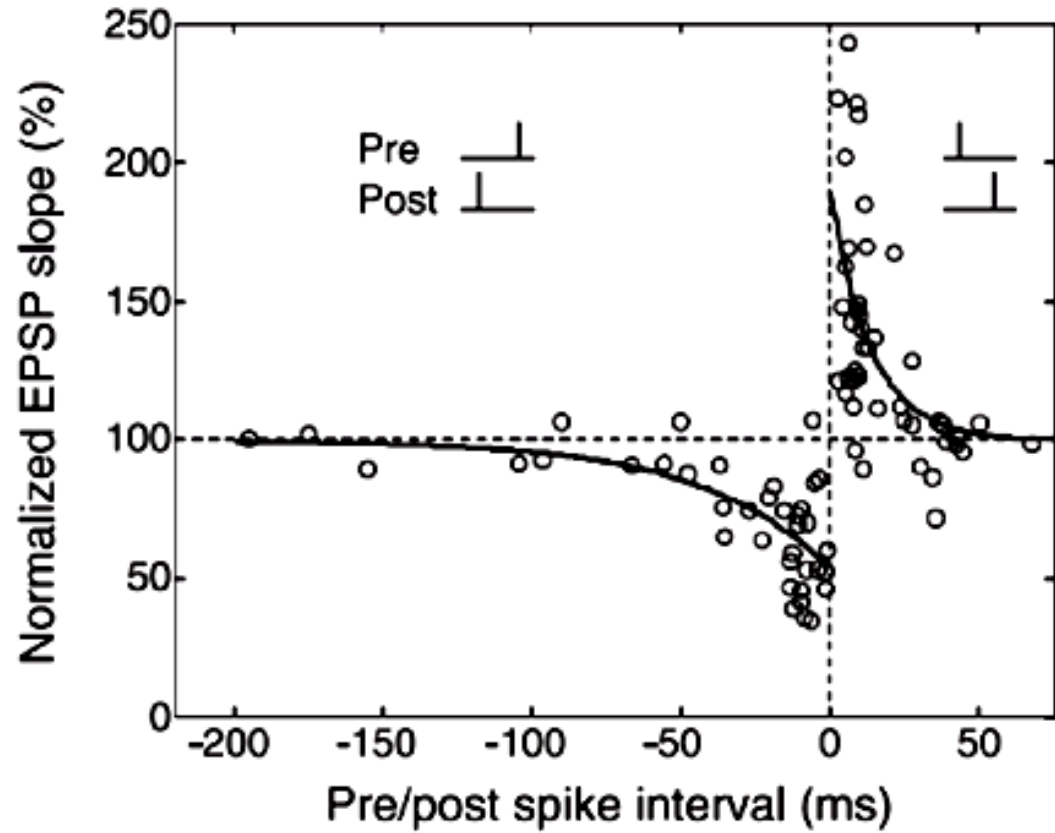
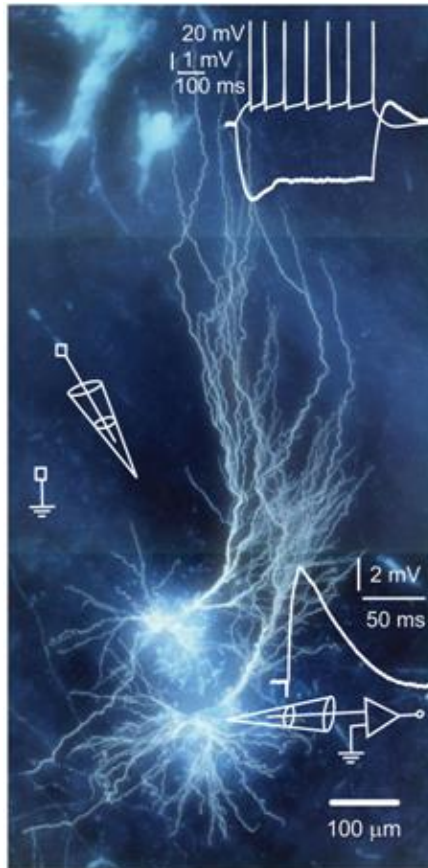
- Short term memory and long term memory





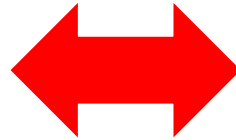
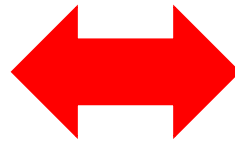
Spike-Timing-Dependent Plasticity

- Spike-timing-dependent plasticity – learning mechanism





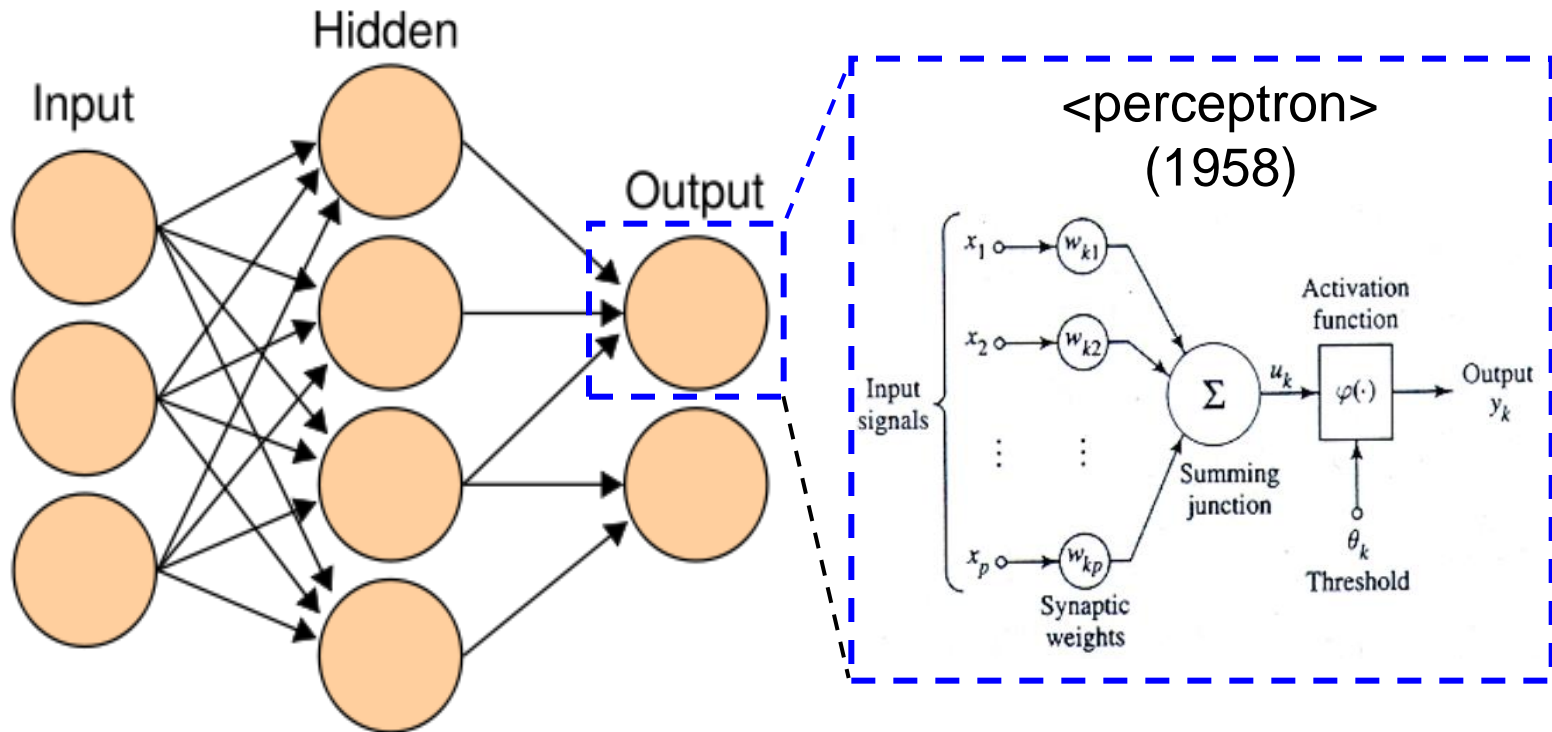
Building Blocks: Biological vs. Electronic





Artificial Neural Network (ANN)

- Concept of neural network

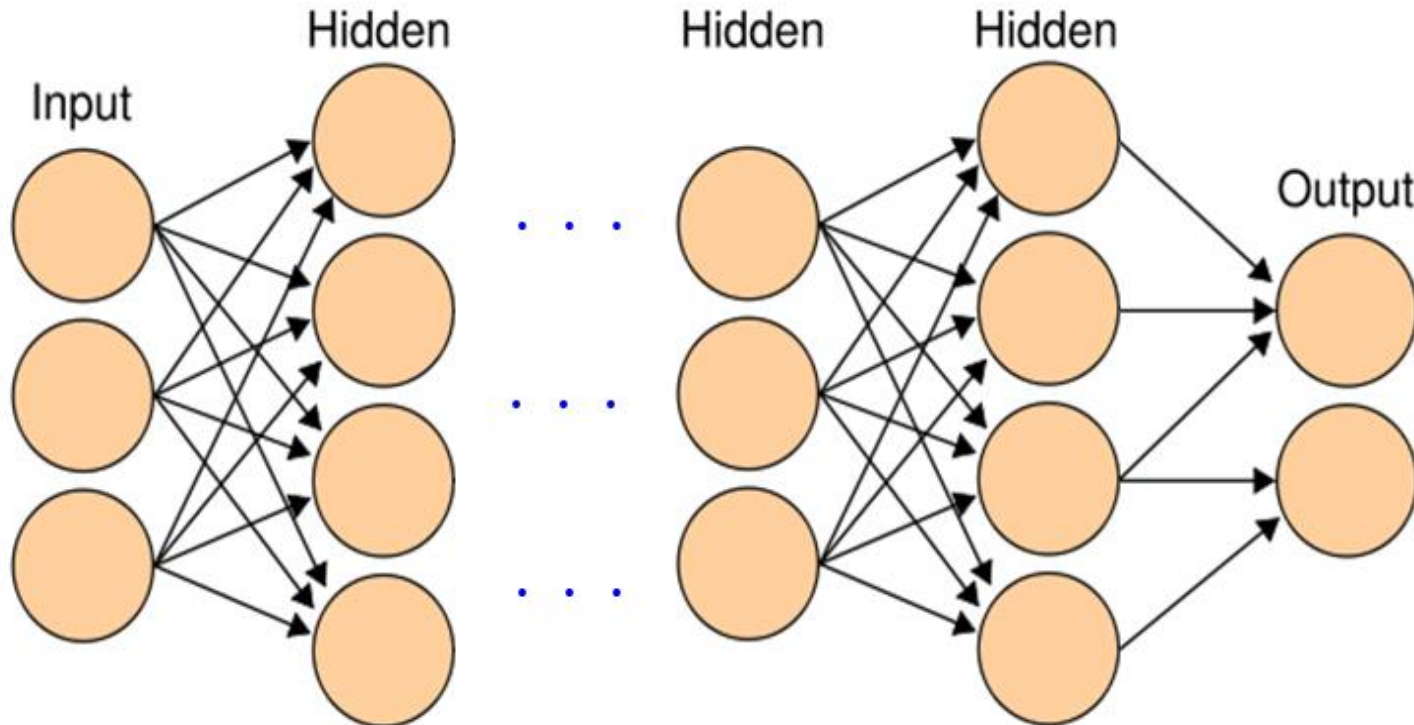


** Weights are calculated by the back-propagation (BP) method (1986).



Deep Neural Network (DNN)

- Multiple hidden layers



** Vanishing gradient problem (VGP) → unsupervised pre-training (RBM) + modified activation function (ReLU)



1st Breakthrough (2006)

- Pre-training with restricted Boltzmann machine (RBM)

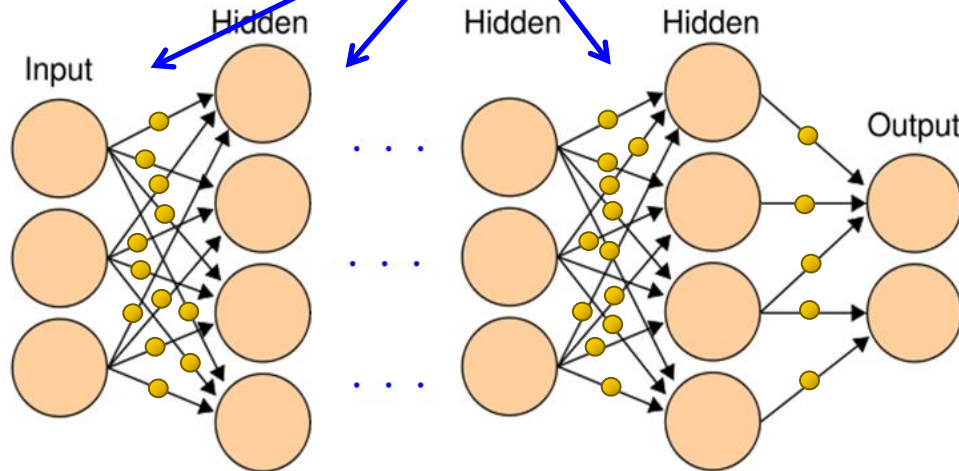
Regard each pair of layers as RBM



$$E_{\theta}(\mathbf{x}) = -\mathbf{b}^T \mathbf{x} - \frac{1}{2} \mathbf{x}^T \mathbf{W} \mathbf{x}$$

$$P_{\theta}(\mathbf{x}) = \frac{\exp[-E_{\theta}(\mathbf{x}) / \tau]}{\sum_{\mathbf{x}'} \exp[-E_{\theta}(\mathbf{x}') / \tau]}$$

$$W_{ij} \leftarrow W_{ij} + \alpha \frac{\partial(\sum \ln P_{\theta})}{\partial W_{ij}}$$





2nd Breakthrough (2010)

- Rectified Linear Unit (ReLU)



** ReLU solves the vanishing gradient problem!!
(+ Concept of **signal intensity** included)



Comparison: ReLU vs. Sigmoid

- Speed of Learning: 8:1 Compression

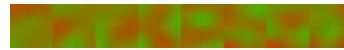
<Original>

<ReLU>

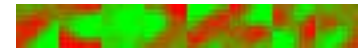
<Sigmoid>



512x512
Image



Epoch = 800
MSE = 0.00093



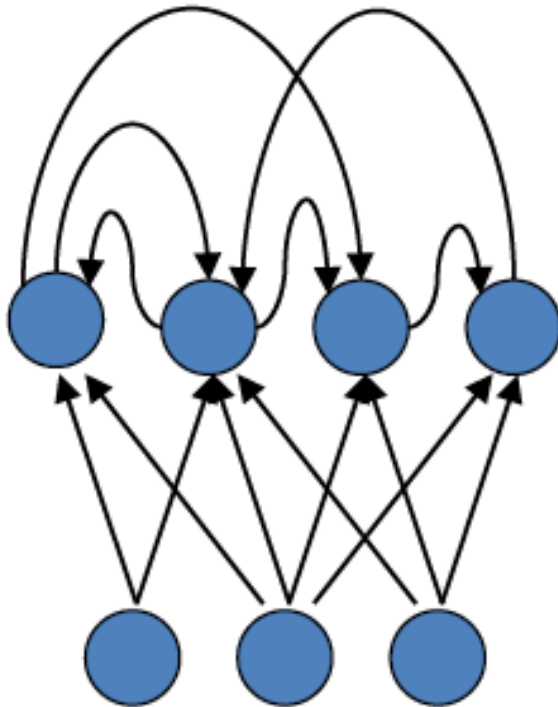
Epoch = 800
MSE = 0.00142

** MSE (mean square error)

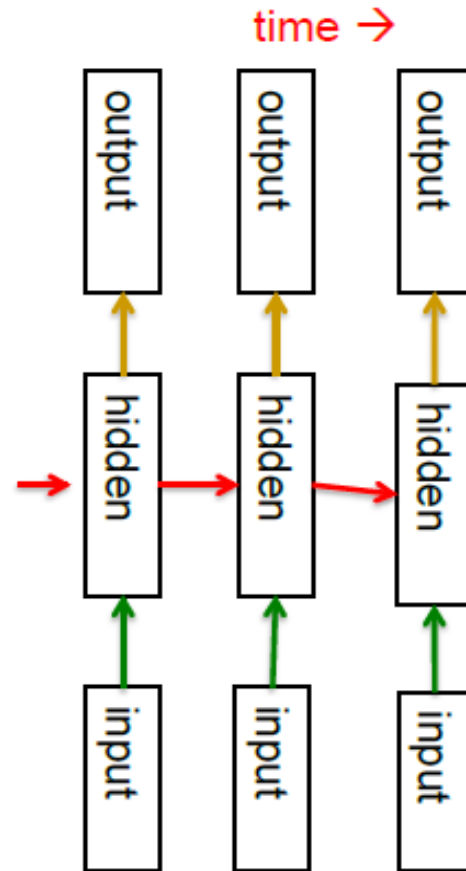


Recurrent Neural Network (RNN)

- Directed cycles in connections
- Sequential data modeling



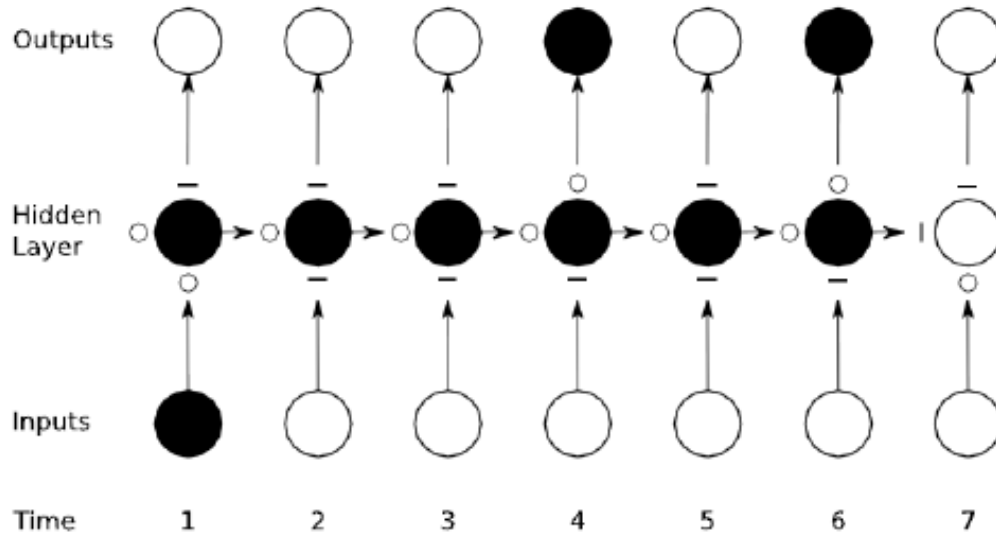
** Complicated dynamics and difficulty in training





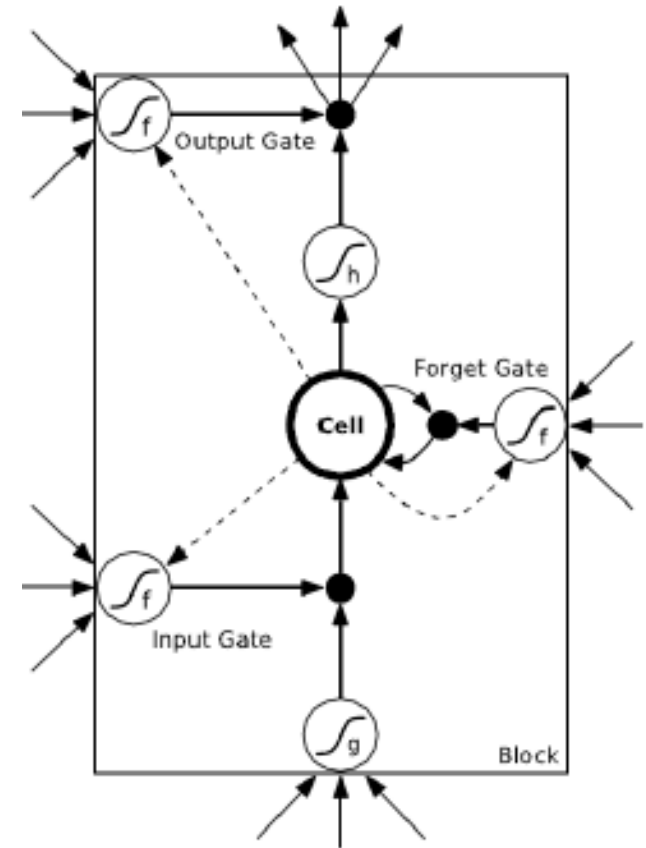
Long Short-Term Memory (LSTM)

● RNN with LSTM



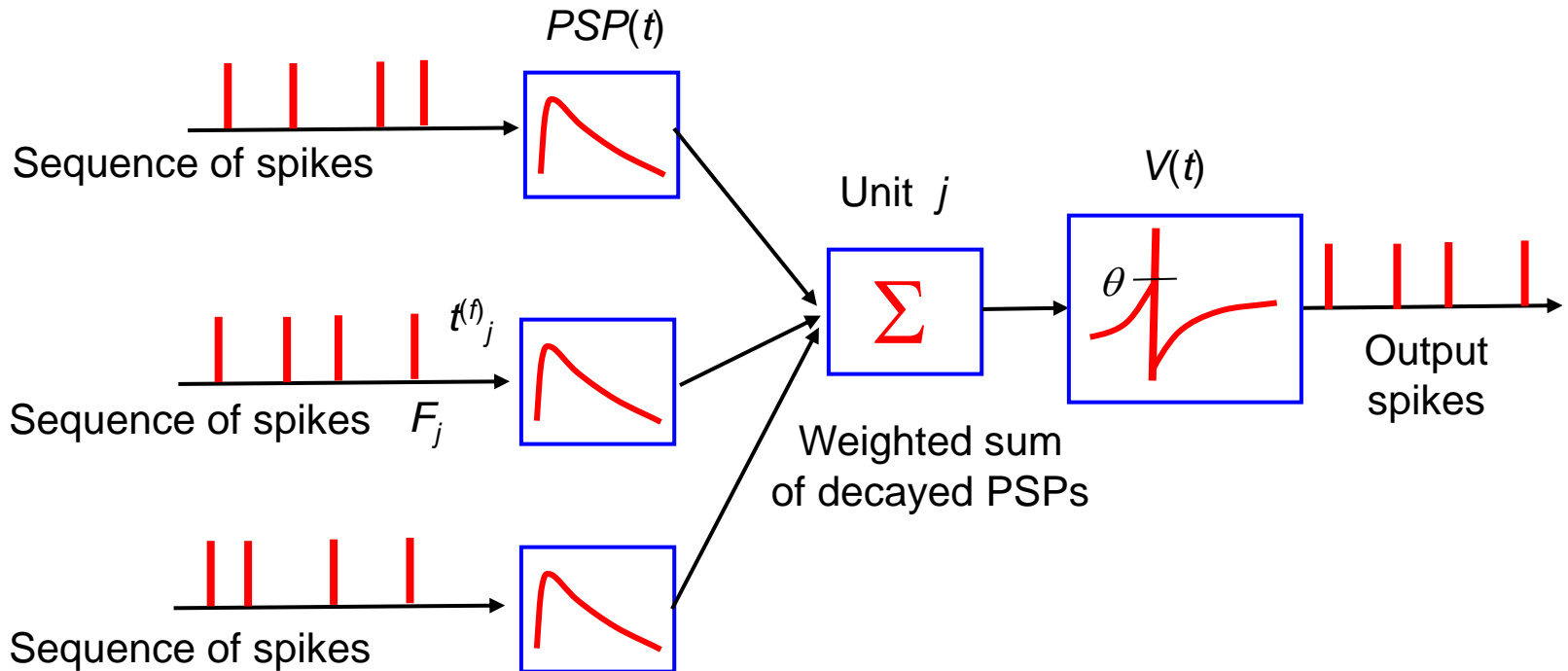
** Hidden layer units with LSTM can store and access information over a long period of time.

● LSTM block



Spiking Neural Network (SNN) (1)

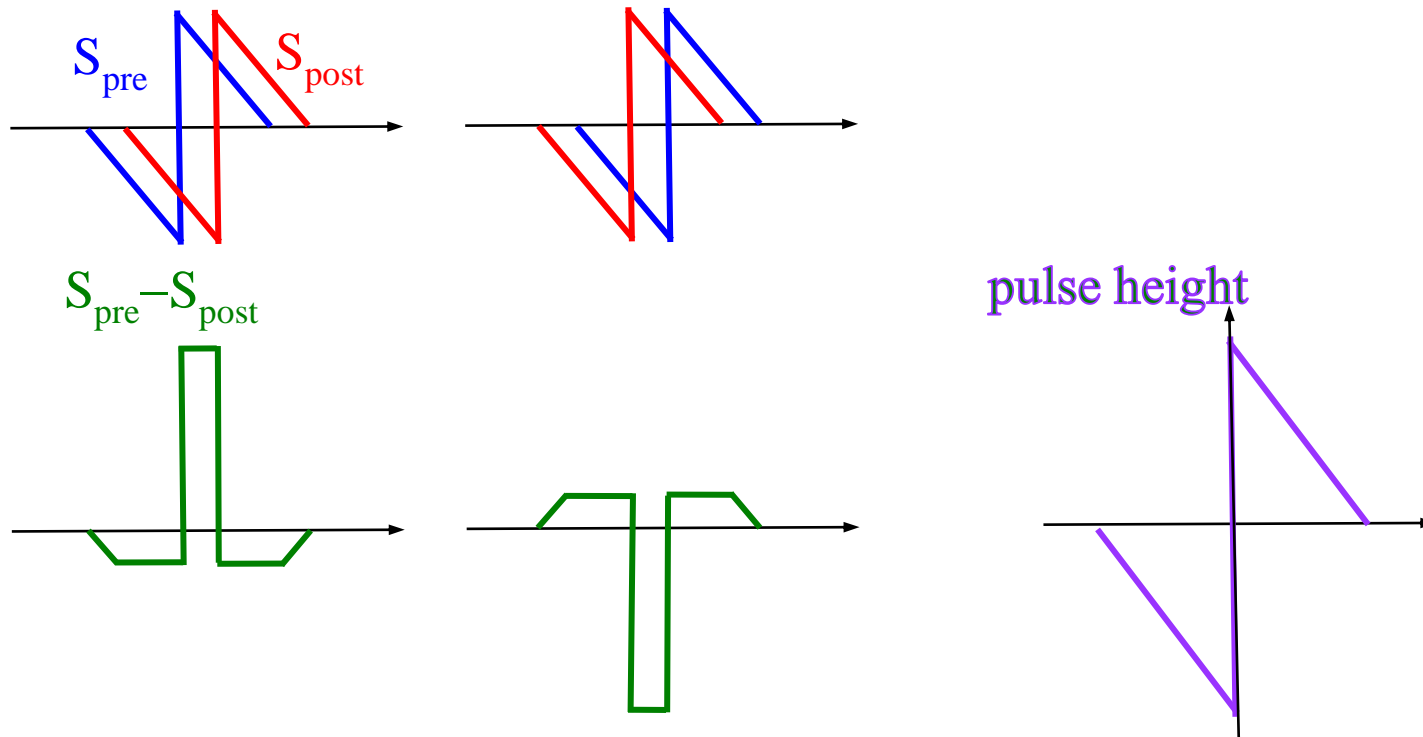
- 3rd generation neural network model
 - input/output: spikes
 - signal intensity: firing rates





Spiking Neural Network (SNN) (2)

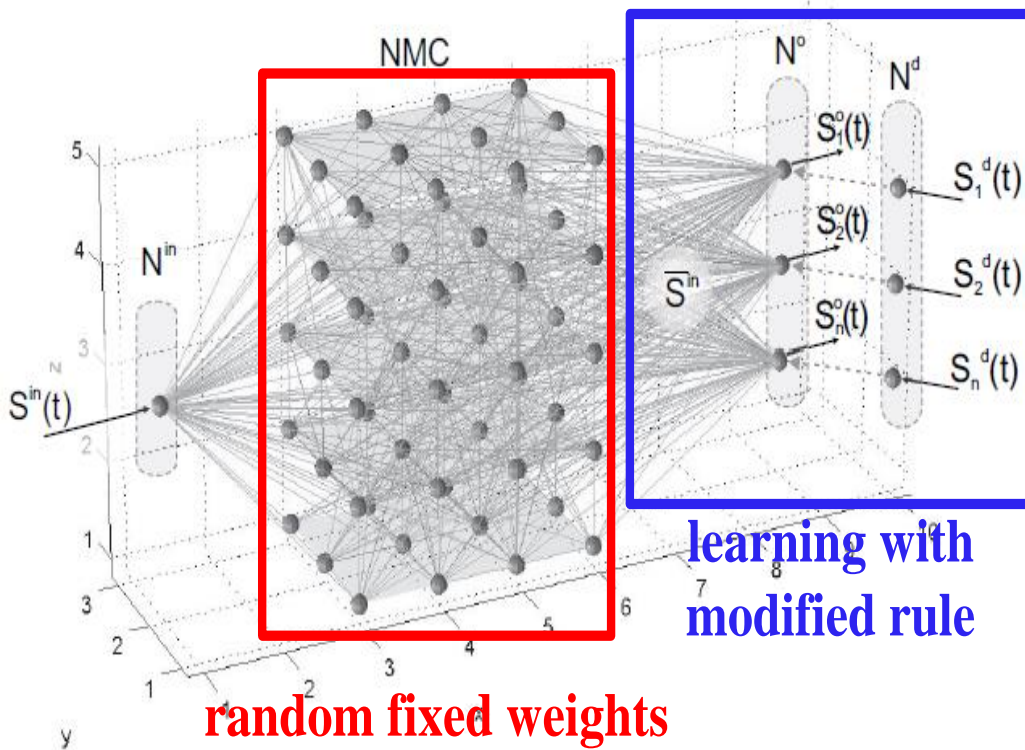
- Learning mechanism
 - error back-propagation with time coding
 - spike-timing-dependent plasticity (STDP)



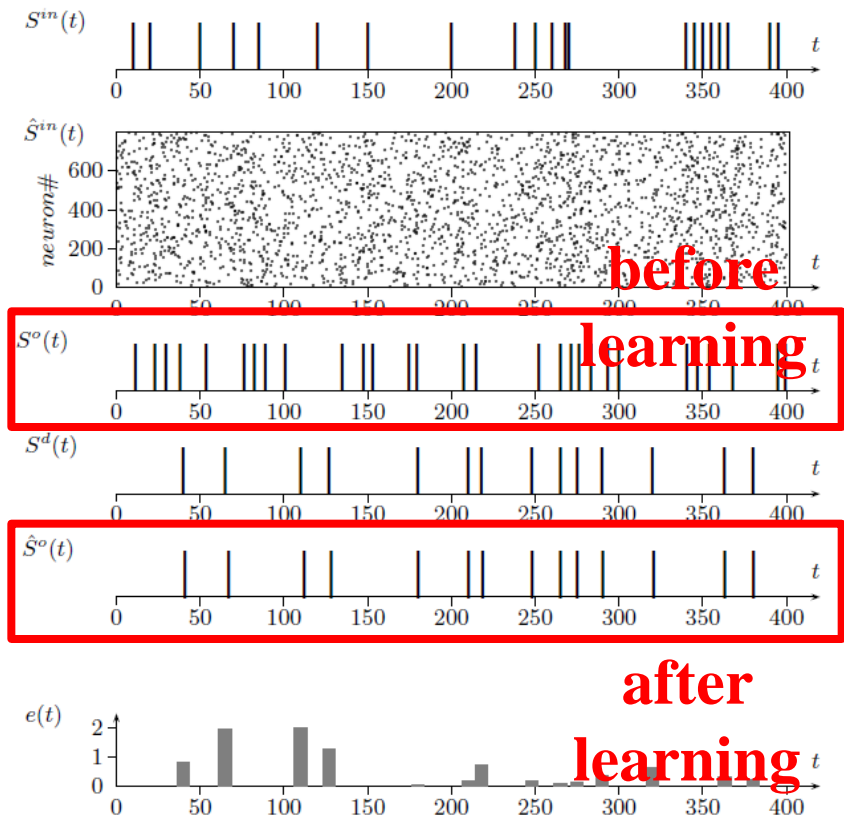


Spiking Neural Network (SNN) (3)

- Structure



- Supervised learning

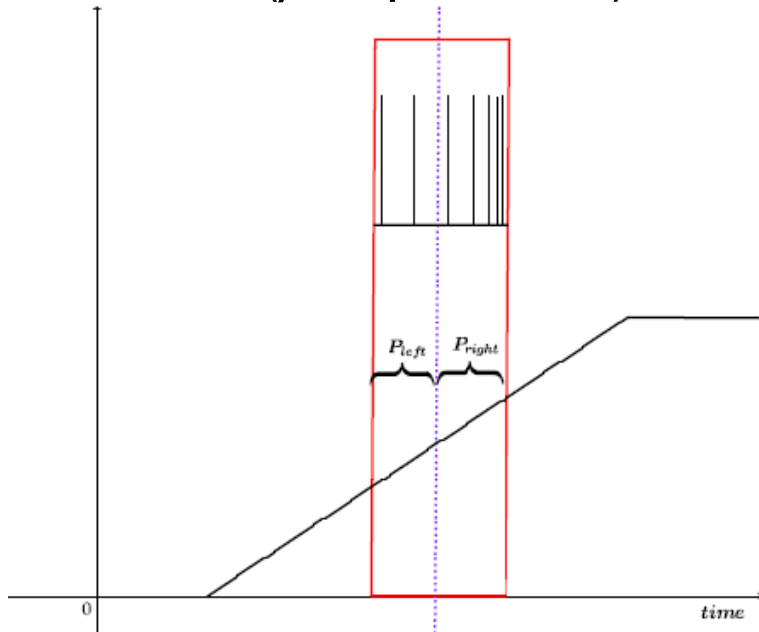


STDP and Error Back-propagation

- STDP

$$\Delta W_{ij} = \alpha \rho_i \dot{\rho}_j$$

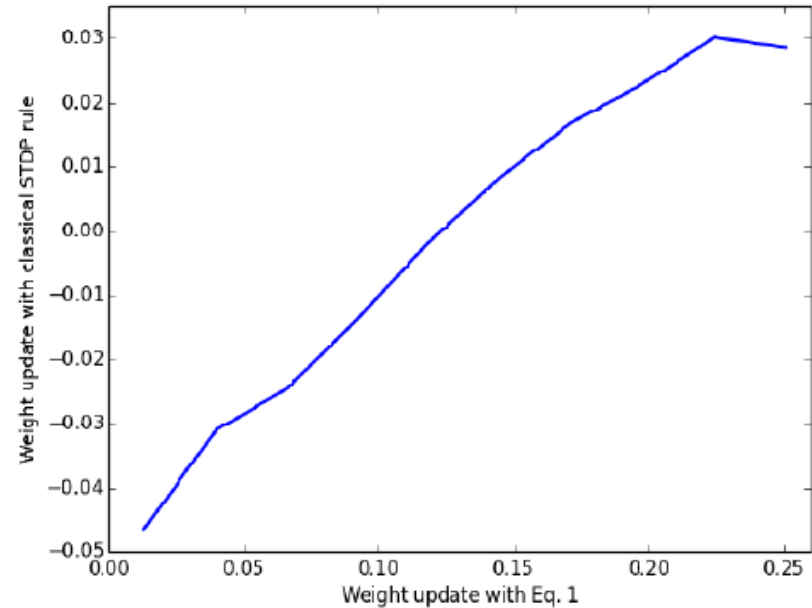
(ρ : spike rate)



- BP

$$\Delta W_{ij} = \alpha' x_i \dot{x}_j$$

(x : neuron output)

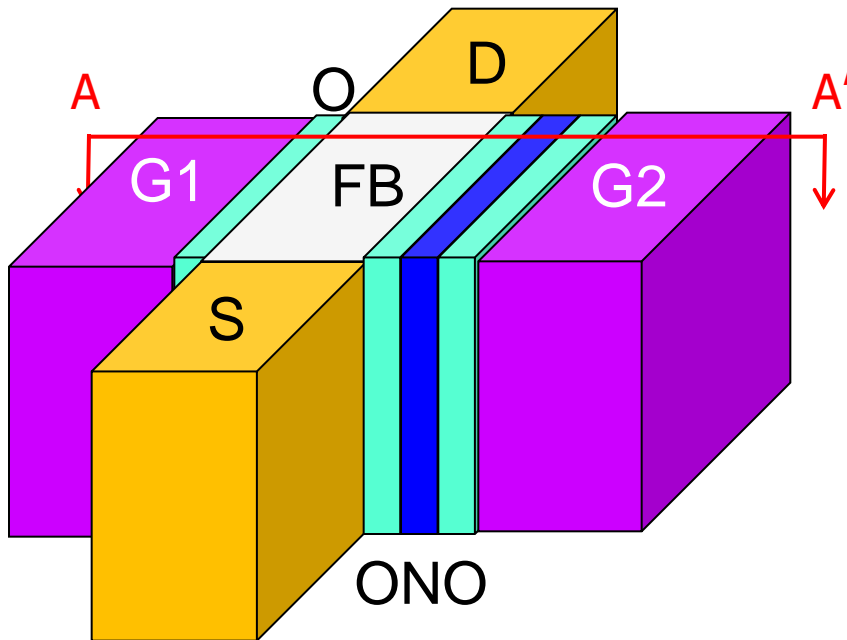


<Bengio, arXiv.org, (2016)>

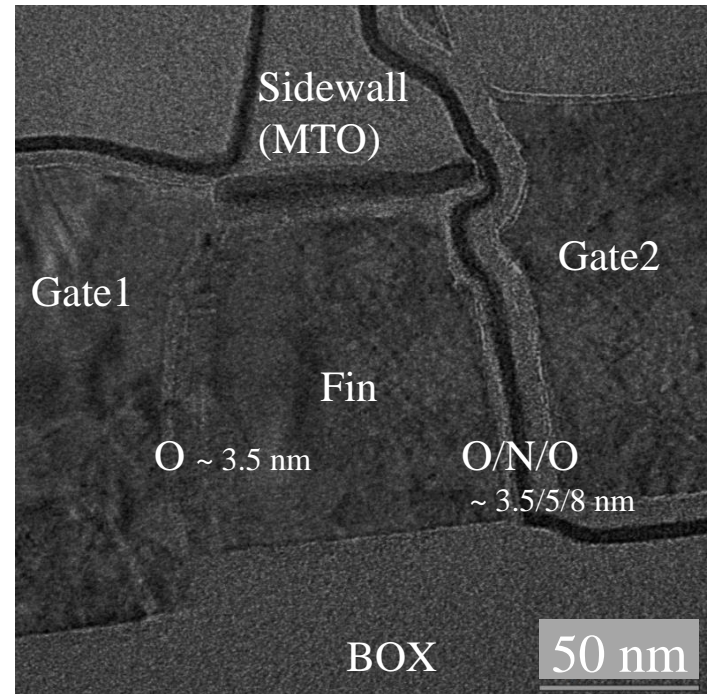


Floating-body Synaptic Transistor (1)

- Structure



- TEM image

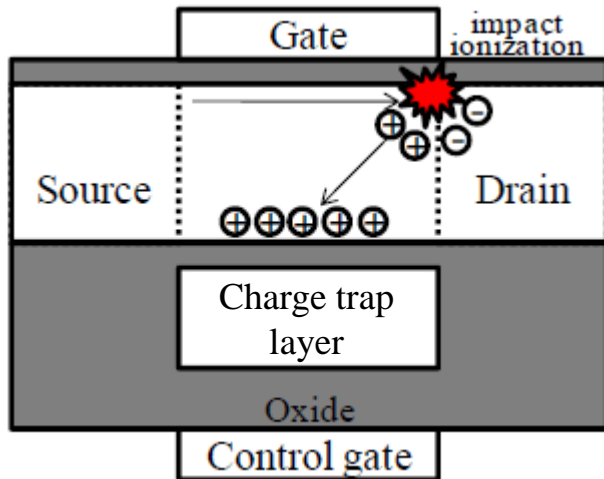


- Cross-section in A – A' direction



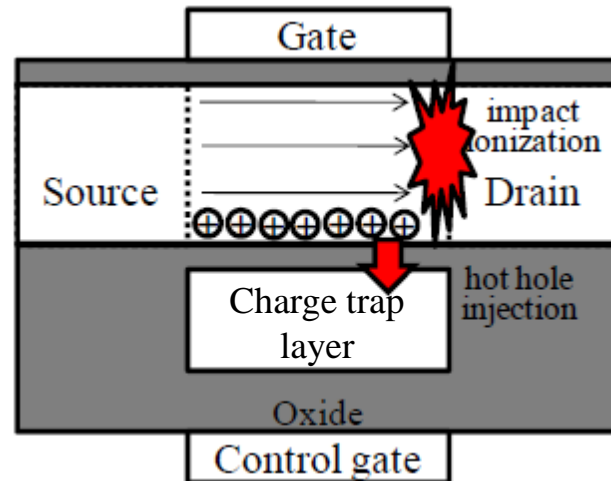
Floating-body Synaptic Transistor (2)

- Short-term memorization



- Impact-generated holes are temporarily stored in the body.
- Without further inputs, these holes gradually disappear through recombination process.

- Long-term memorization

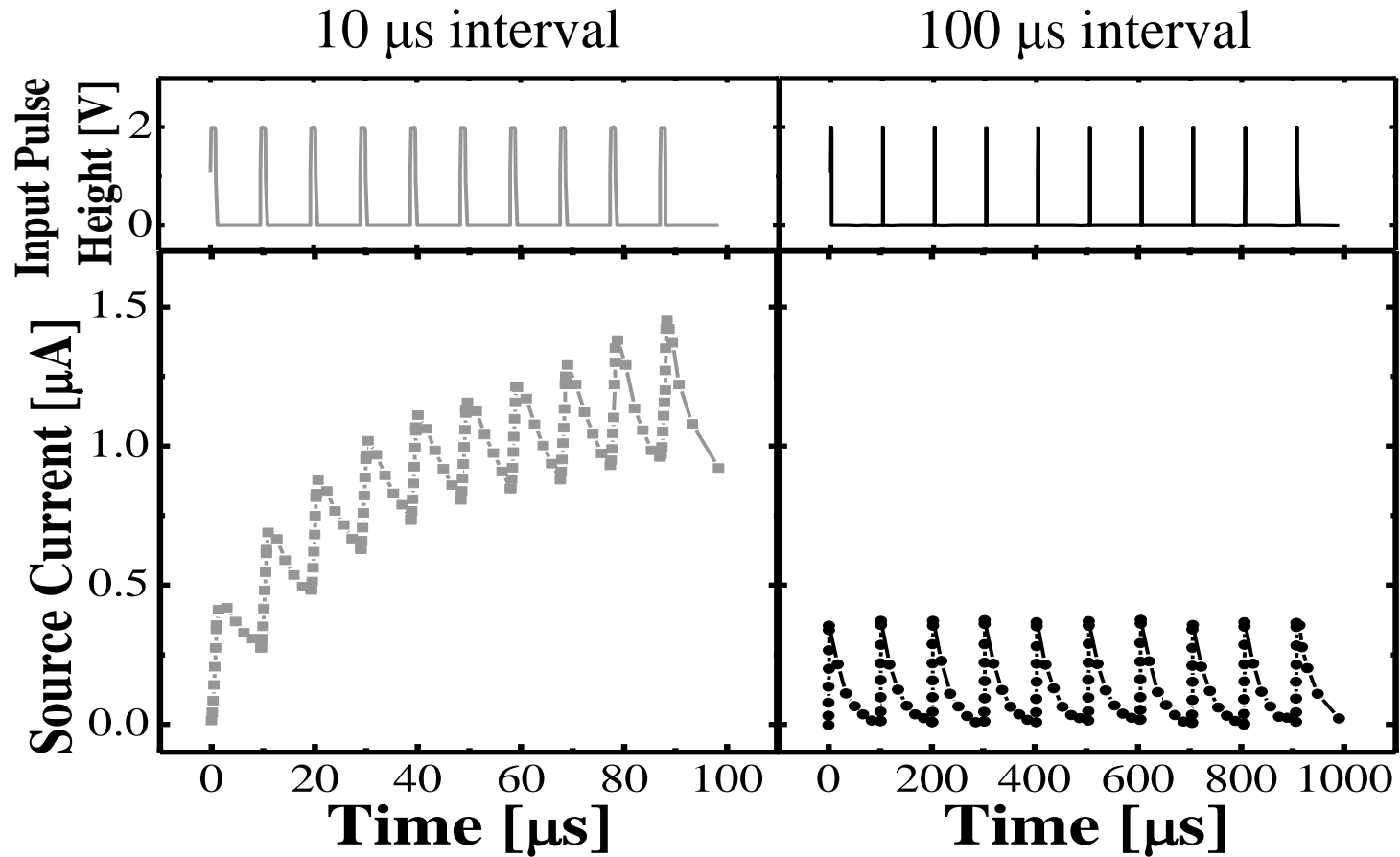


- Hot holes are programmed to the floating gate.
- Even without further inputs, these charges do not disappear without special erasing actions.



Floating-body Synaptic Transistor (3)

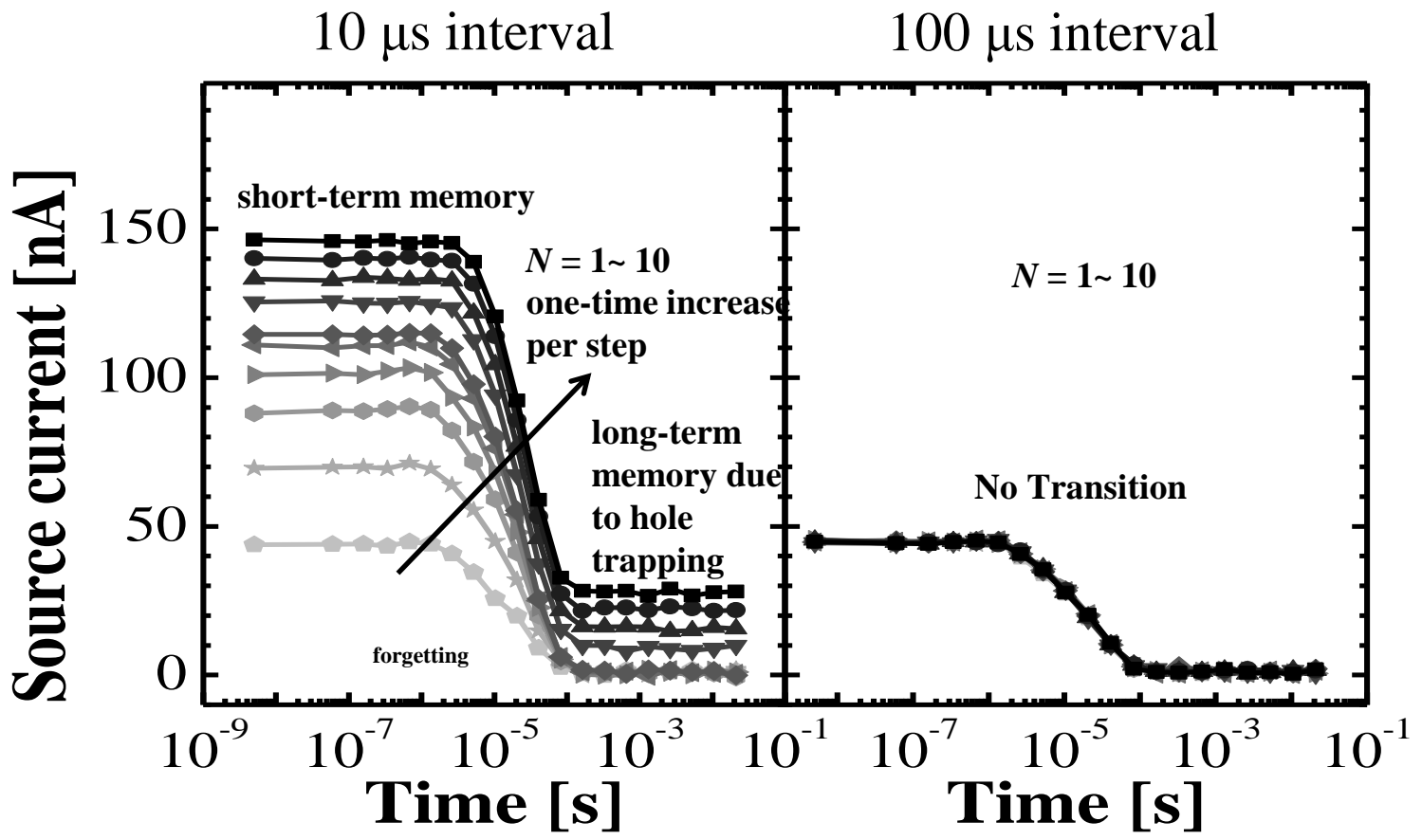
- Transient response of FST to spikes





Floating-body Synaptic Transistor (4)

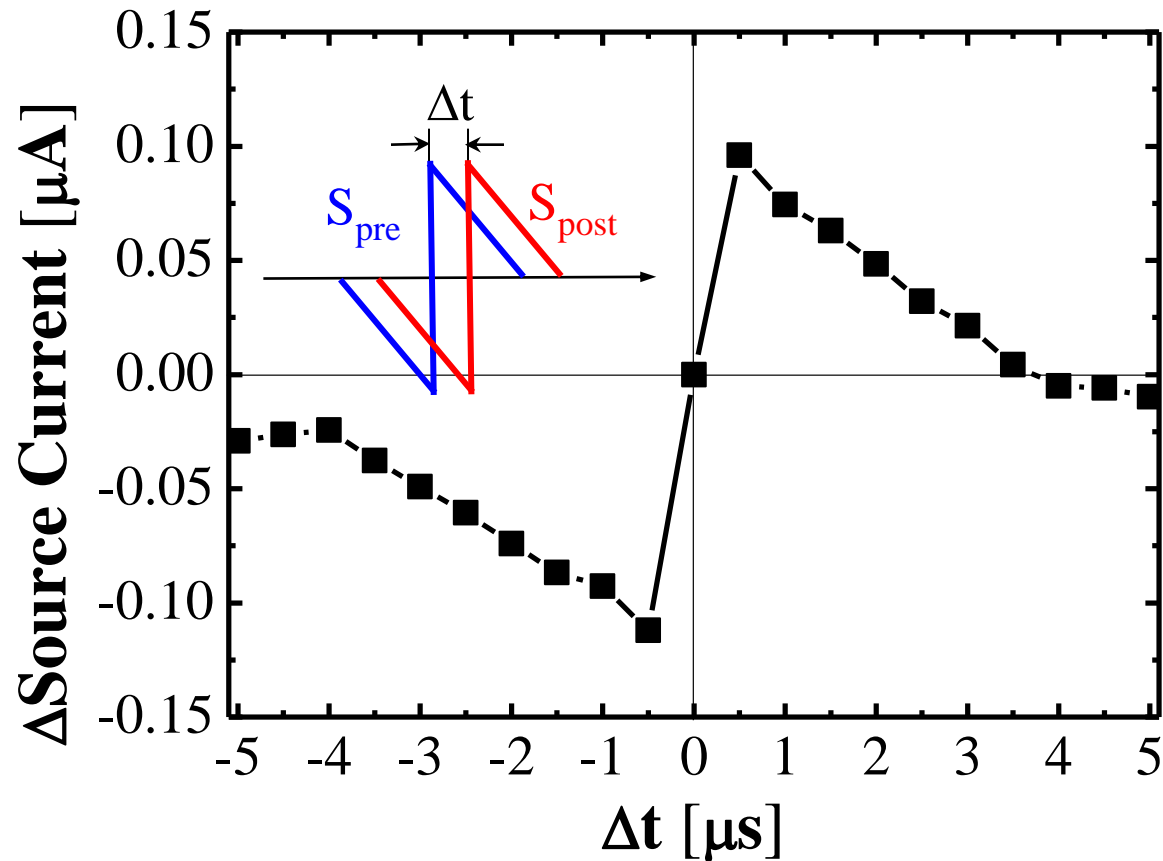
- Short-term to long-term memory transition





Floating-body Synaptic Transistor (5)

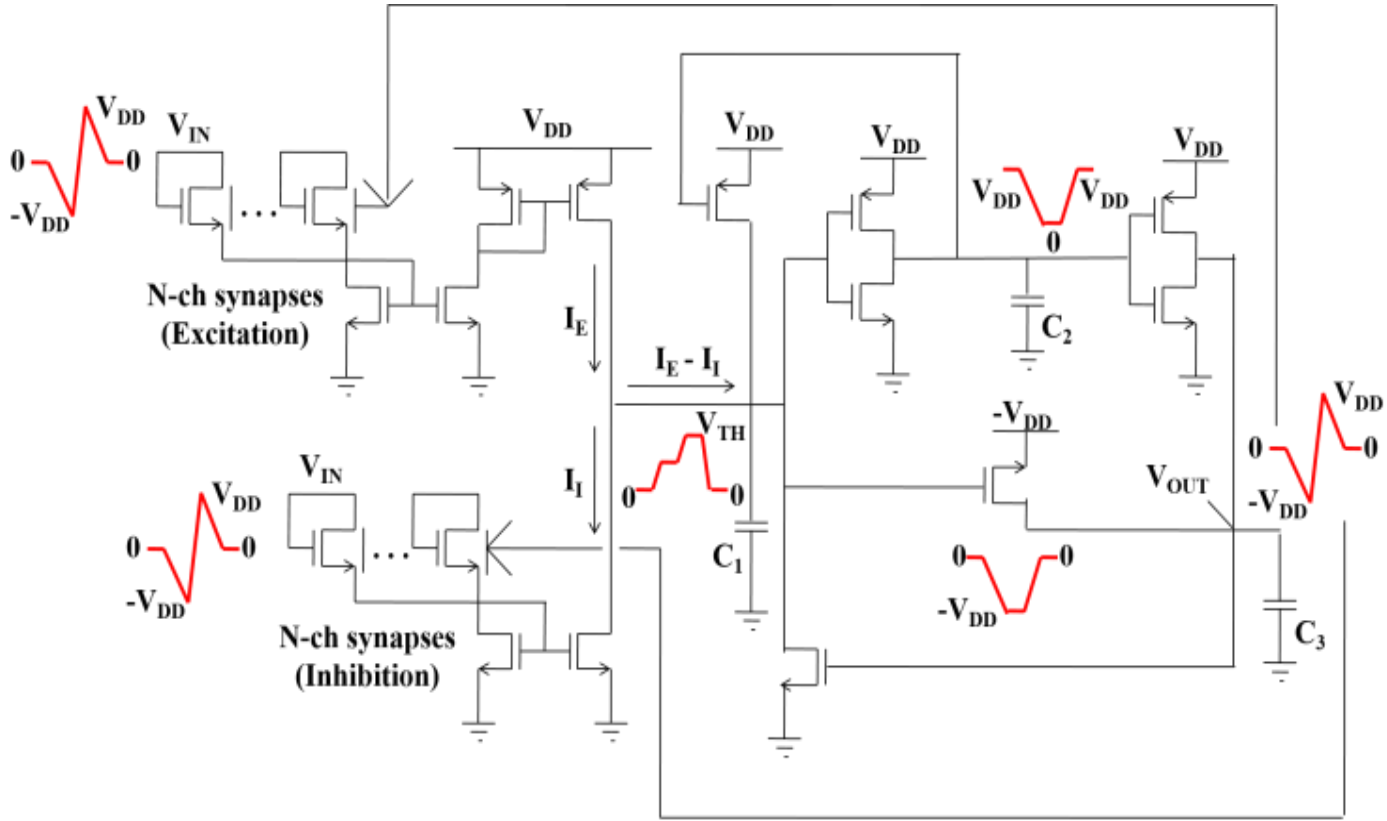
- STDP characteristic





Neuron Circuits (1)

- Integrate-and-fire neuron circuit with capacitor integration



<synaptic integration part>

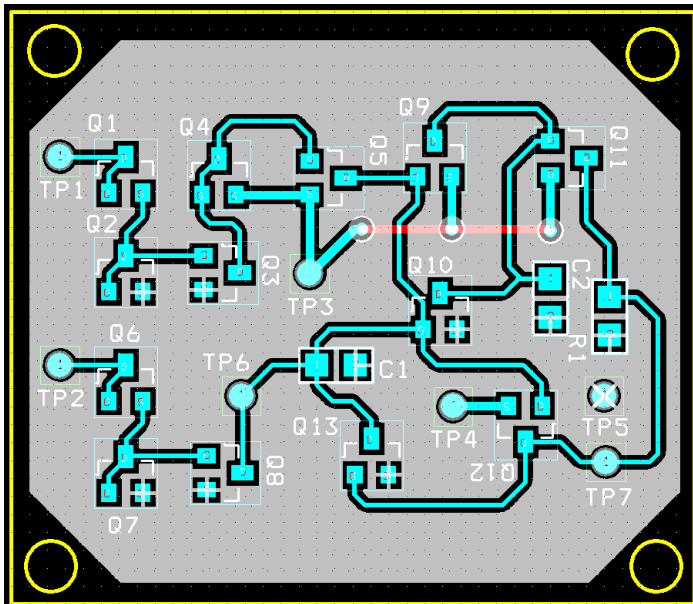
<spike generation part>



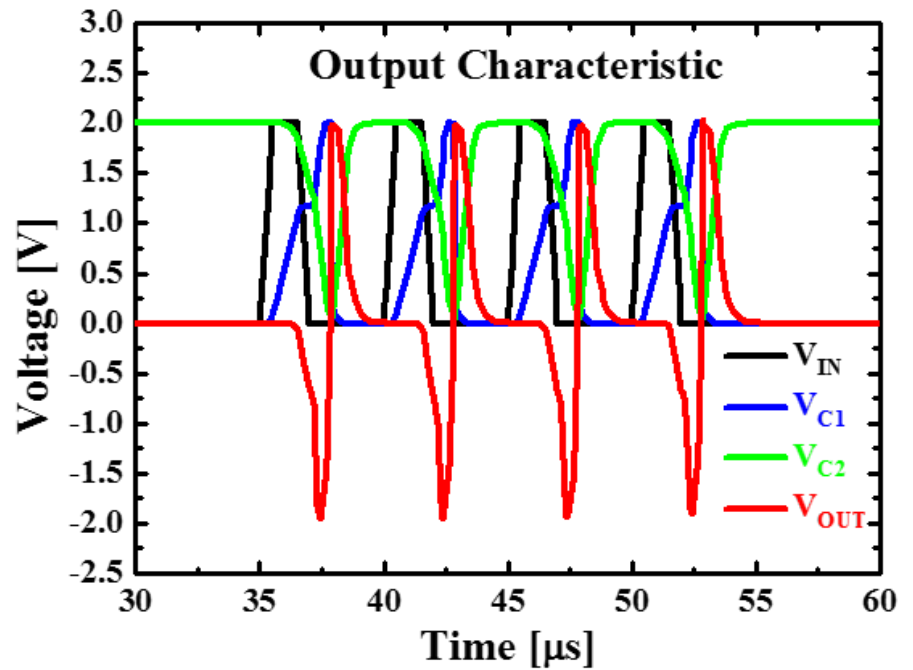
Neuron Circuits (2)

- Implementation with discrete devices

<PCB layout>



<Output of neuron>

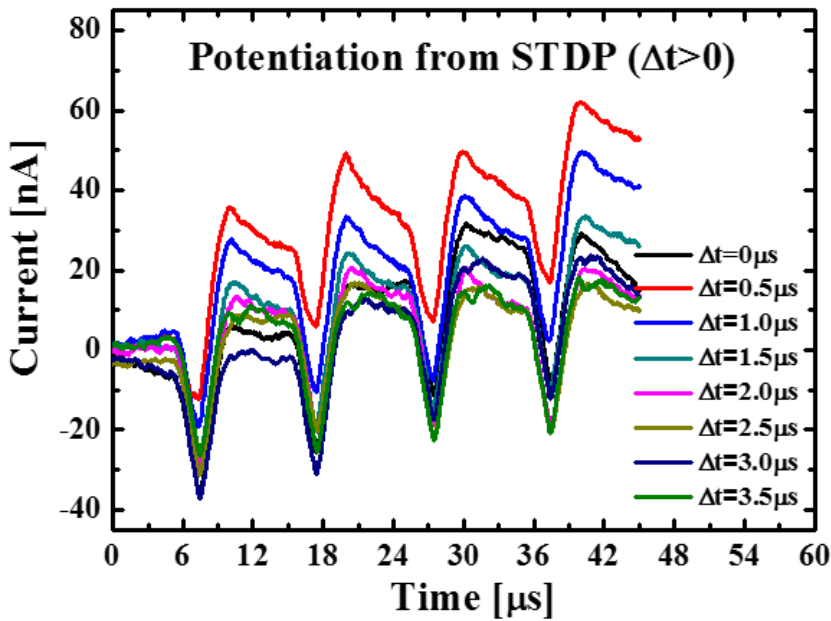




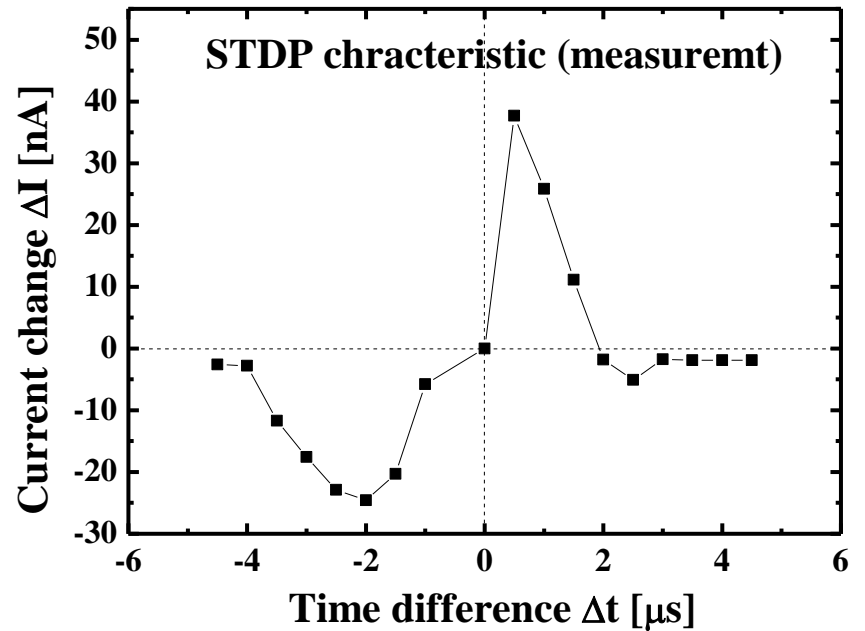
Neuron Circuits (3)

- Measured STDP characteristics

< Transient current >



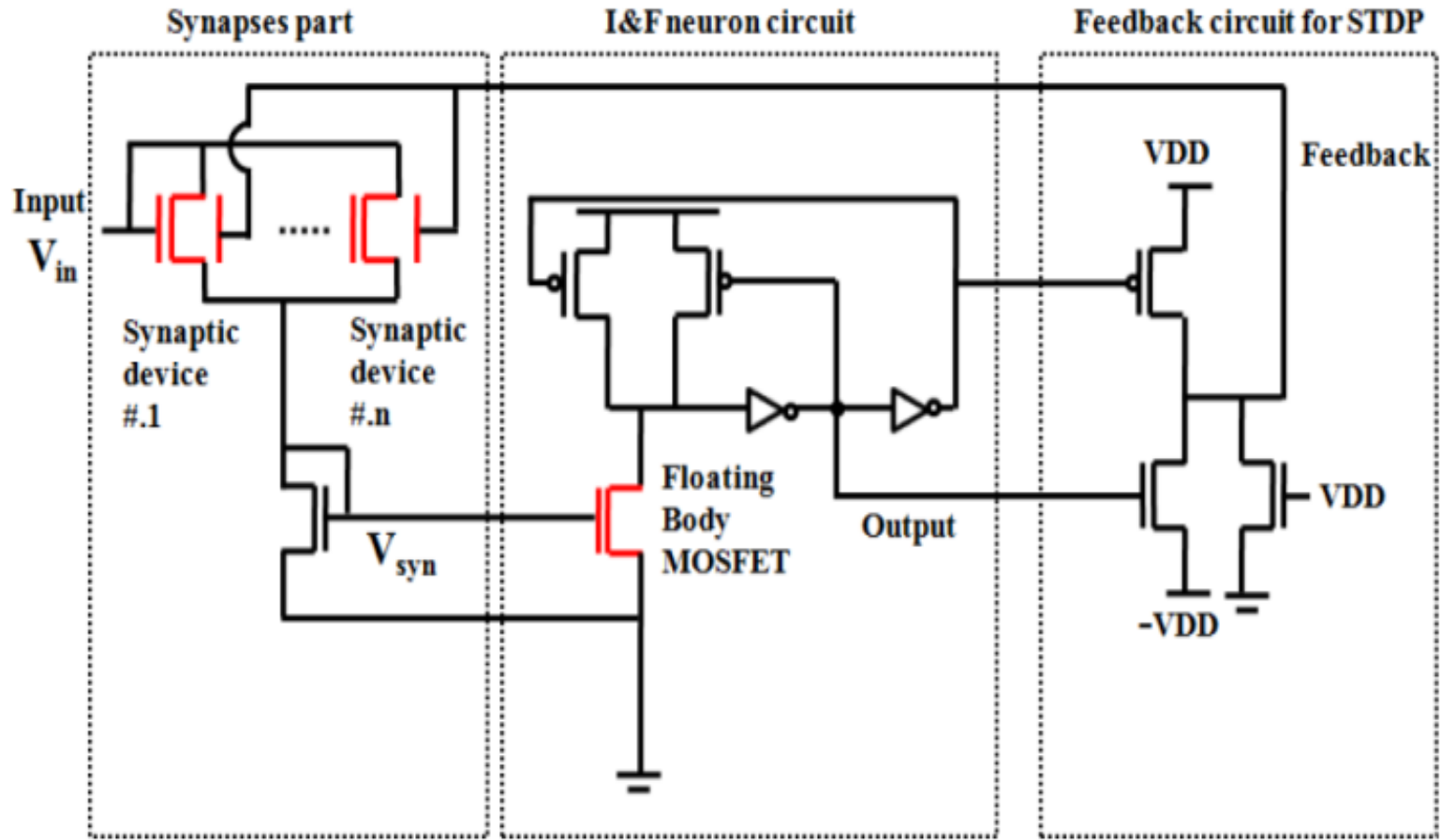
<STDP characteristic>





Neuron Circuits (4)

- Integrate-and-fire neuron circuit with a floating-body MOSFET

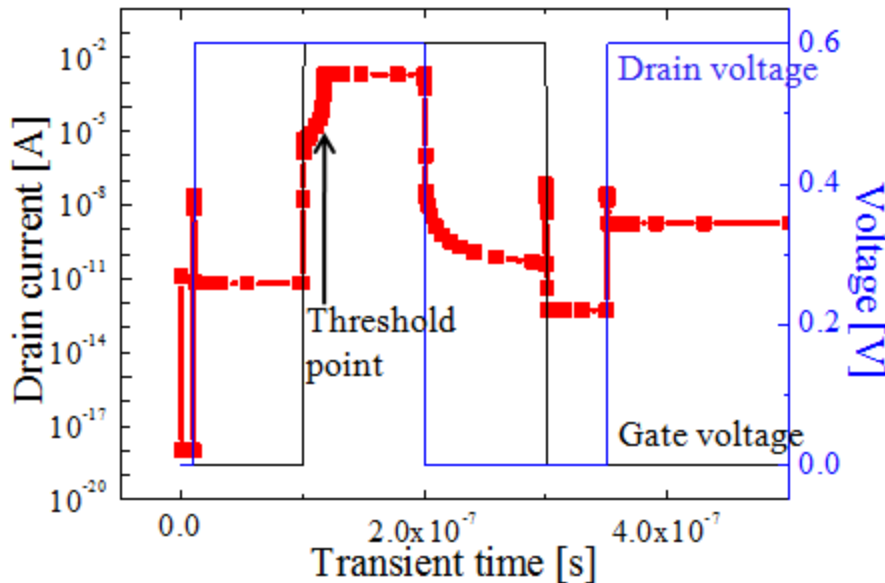




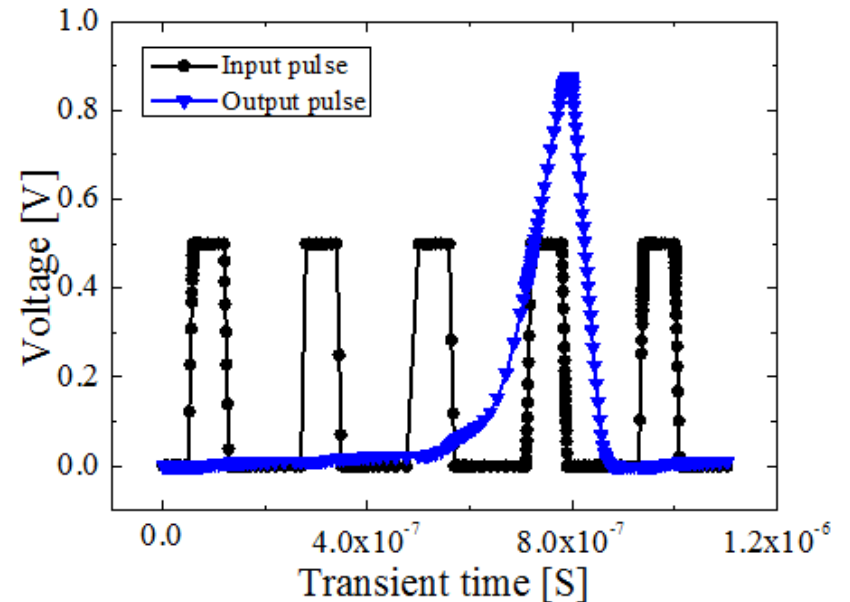
Neuron Circuits (5)

- Role of floating-body MOSFET in the circuit

<transient current>



<spike generation>



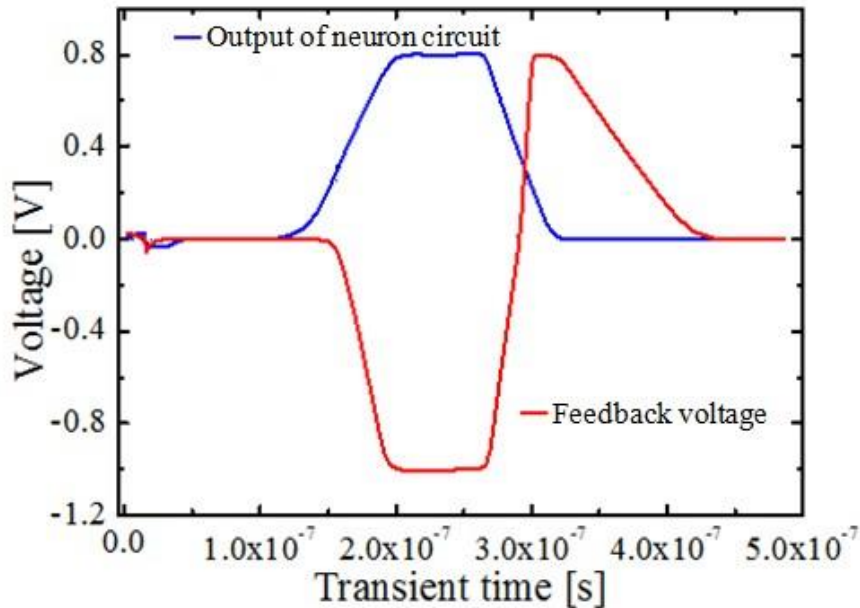
- Temporal integration of input spike signal by the floating body



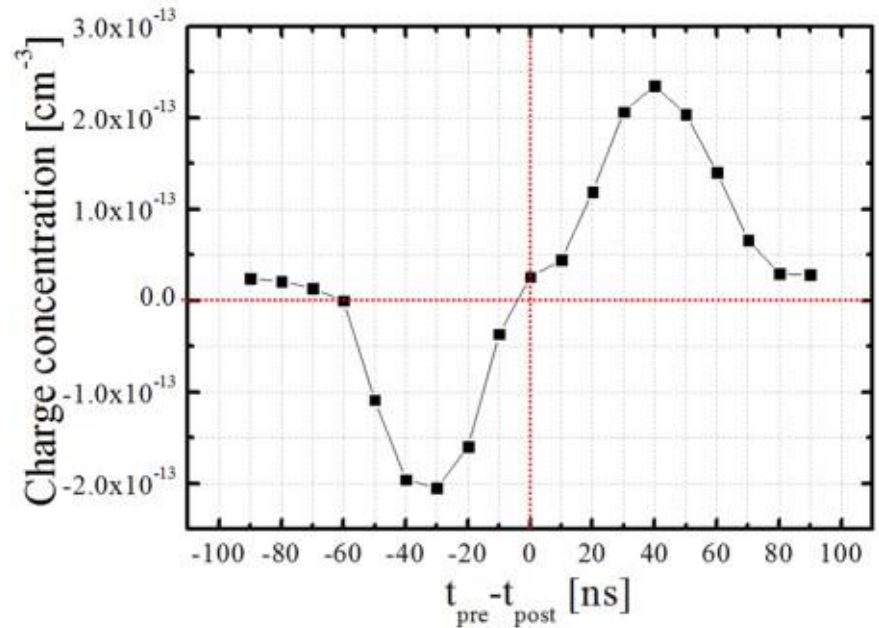
Neuron Circuits (6)

- Shapes of spikes and STDP characteristic

<spike shapes>



<STDP characteristic>



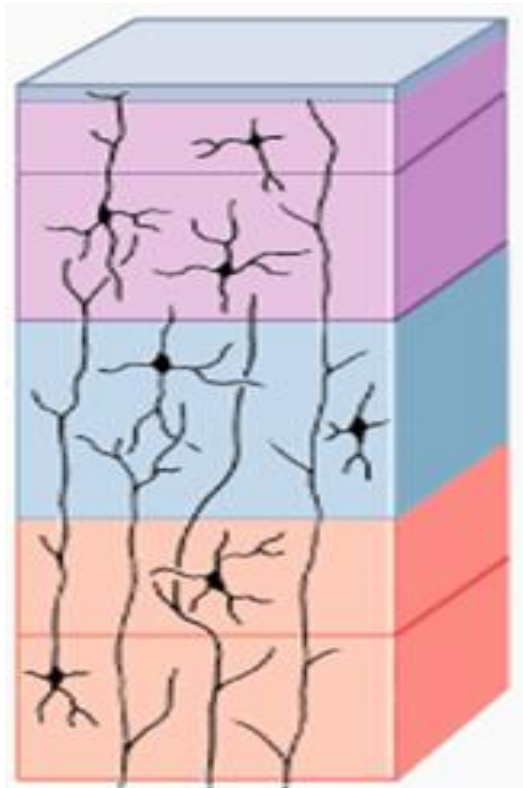
- Output and feedback spike shapes are different !!



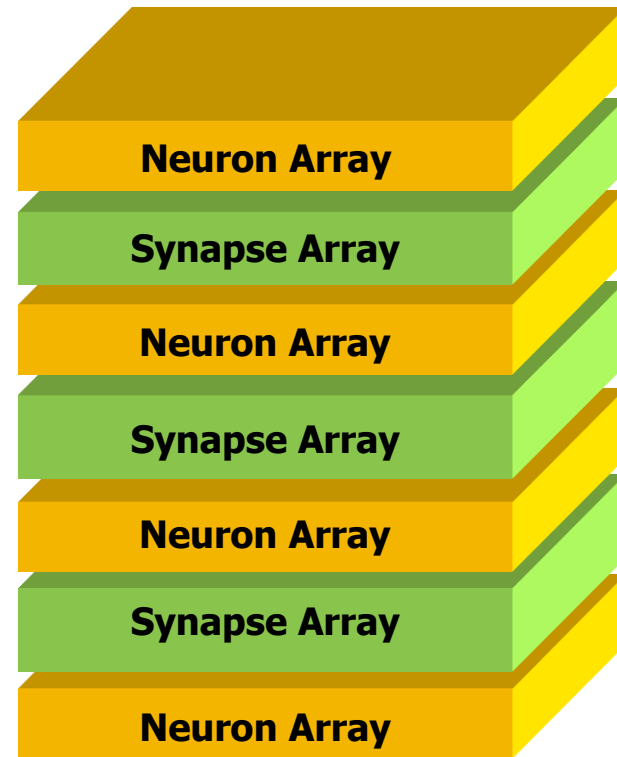
Integration of Neurons and Synapses

- Stacking of neuron and synapse arrays

<primary sensory cortex>




<neuromorphic system>





Conclusions

- ❑ The recent advancement of ANNs has been achieved by imitating the biological neural networks (BNNs) more closely. Spiking neural networks with STDP weight adjustment is the closest to the BNN.
- ❑ Combining the capacitor-less DRAM and SONOS flash memory, we have developed floating-body synaptic transistors (FSTs), which show short- and long-term memory and STDP.
- ❑ Integrate-and-fire neuron circuits with capacitor and floating-body integration are proposed and implemented.



**Thank you for
your attention !**